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LISTING OF THE CLAIMS

This listing of claims will replace all prior versions, and the listing of claims in the application.

Claims Listing:

1. (Withdrawn) A transmission unit comprising:

an aggregation unit to aggregate in a buffer at least two small messages received from an upper layer into a packet and to provide said packet to a pending queue; and

a fireout unit to pass packets to a network device by selecting packets from said pending queue or said buffer depending on whether or not said pending queue is empty.

- 2. (Withdrawn) A unit according to claim 1 and also comprising a reception monitor to indicate to fireout unit the status of reception of said packets.
- 3. (Withdrawn) A unit according to claim 1 and wherein said fireout unit operates at a rate related to network congestion.
- 4. (Withdrawn) A unit according to claim 3 and wherein said network congestion may be any one of the following: transmitter congestion, receiver congestion and congestion of network elements.
- 5. (Withdrawn) A transmission unit comprising:

a transmitting network device;

means for adjusting the size of aggregated packets produced by said network device based at least on network congestion.

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6. (Withdrawn) A transmission unit according to claim 5 and wherein said means for adjusting comprises:

an aggregation unit to aggregate in a buffer at least two small messages received from an upper layer into a packet and to provide said packet to a pending queue; and

a fireout unit to pass packets to a network drive, selecting them from said pending queue or said buffer depending on whether or not said pending queue is empty.

- 7. (Withdrawn) A unit according to claim 6 and also comprising a reception monitor to indicate to fireout unit the status of reception of said packets.
- 8. (Withdrawn) A unit according to claim 5 and wherein said network congestion may be any one of the following: transmitter congestion, receiver congestion and congestion of network elements.
- 9. (Withdrawn) A software product comprising:

a computer usable medium having computer readable program code means embodied therein for causing transmission of packets to a network, the computer readable program code means in said software product comprising: computer readable program code means for causing a computer to aggregate in a buffer at least two small messages received from an upper layer into a packet and to provide said packet to a pending queue; and

computer readable program code means for causing the computer to pass packets to a network drive, selecting them from said pending queue or said buffer depending on whether or not said pending queue is empty.

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10. (Withdrawn) A product according to claim 9 and also comprising code means for causing a computer to indicate to said second code means the status of reception of said packets.

- 11. (Withdrawn) A product according to claim 9 and wherein said second code means operates at a rate related to network congestion.
- 12. (Withdrawn) A product according to claim 12 and wherein said network congestion may be any one of the following: transmitter congestion, receiver congestion and congestion of network elements.
- 13. (Currently Amended) A method comprising:

adjusting the size of aggregated data packets based at least on the congestion of a transmitting network device, and

transmitting partially aggregated data packets when said transmitting network device has no fully aggregated packets waiting to be transmitted.

14. (Currently Amended) A method according to claim 13 and wherein said adjusting comprises:

aggregating in a buffer at least two small messages received from an upper layer into a packet;

providing said packet fully aggregated packets from said buffer to a pending queue;

selecting fully aggregated packets from said pending queue or partially aggregated packets from said buffer depending on whether or not said pending queue is empty; and

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passing said <u>selected</u> packets to a <u>said</u> network device; and selecting said packets from said pending queue or said buffer depending

15. (Previously Presented) A method according to claim 14 and also comprising indicating a reception status for said packets.

on whether or not said pending queue is empty.

- 16. (Original) A method according to claim 14 and wherein said passing operates at a rate related to network congestion.
- 17. (Currently Amended) A method according to claim 16 and wherein said <u>activity of said</u> network <u>device</u> <u>congestion</u> <u>may is affected</u> by any one of the following: transmitter congestion, receiver congestion and congestion of network elements.
- 18. (Currently Amended) A method comprising:

aggregating in a buffer at least two small messages received from an upper layer into a packet;

providing said packet fully aggregated packets from said buffer to a pending queue;

selecting fully aggregated packets from said pending queue or partially aggregated packets from said buffer depending on whether or not said pending queue is empty; and

passing said selected packets to a network device ; and

selecting said packets from said pending queue or said buffer depending on whether or not said pending queue is empty.

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19. (Previously Presented) A method according to claim 18 and also comprising indicating a reception status for said packets.

- 20. (Canceled) A method according to claim 18 and wherein said passing operates at a rate related to network congestion.
- 21. (Currently Amended) A method according to claim 18 and wherein said <u>activity of said</u> network <u>device</u> <u>congestion</u> <u>may is affected</u> by any one of the following: transmitter congestion, receiver congestion and congestion of network elements.